U.S. Regions Golf Course Rubric

| Criteria | 4 | 3 | 2 | 1 |
| :---: | :---: | :---: | :---: | :---: |
| Science | The course has two or more changes in texture and an inclined plane. | The course has more than one change in texture. | The course has one change in texture. | The course has no changes in texture. |
| Technology | The course requires changes in speed and direction. | The course has more than one coding change in direction. | The course has one coding change in direction. | The course has no coding changes. |
| Reading,Research, \& Geography | The course represents the region if it includes with several landscapes and waterways that can be found in that region. | The course represents the region if it includes two landscapes and one waterways that can be found in that region. | The course represents the region if it includes one landscape and one waterway that can be found in that region. | The course does not represent the region and has either a waterway or landscape included, but not both. |
| Engineering | The course has a name for the type of course with several engineered feature. | The course has a name for the type of course with two engineered feature. | The course has a name for the type of course with one engineered feature. | The course doesn't have a name and has no engineered feature. |
| Design \& Creativity | The course has several artistic elements/decorations related to the region. | The course has two artistic elements/decorations related to the region. | The course has one artistic element/decoration related to the region. | The course has no artistic element/decoration related to the region or is incomplete. |
| Math | The course has a clue card that gives specific speed and distance (rate) calculations to help the coder. | The course has a clue card that gives at least two clues to help the coder complete the course. | The course has a clue card with speed per cm and any other coding tips to get around the course. | The course does not have a clue card or the clue card is incomplete. |
| Neatness/Effort | The course goes above the expectation and has an innovative design. | The course has creative elements, but overall certain areas could have been of higher quality. | The course meets minimal viable product standards and is playable. | The course does not meet minimum effort and neatness was not displayed. |


| 2 - Course Minimum Criteria |
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| One change in texture |
| One coding change in direction |
| Represents the region \& includes one landscape \& one waterway |
| Course name with one engineered feature |
| One artistic element/decoration related to the region |
| Clue card with speed per cm \& any other coding tips to get around <br> the course |
| Playable |

